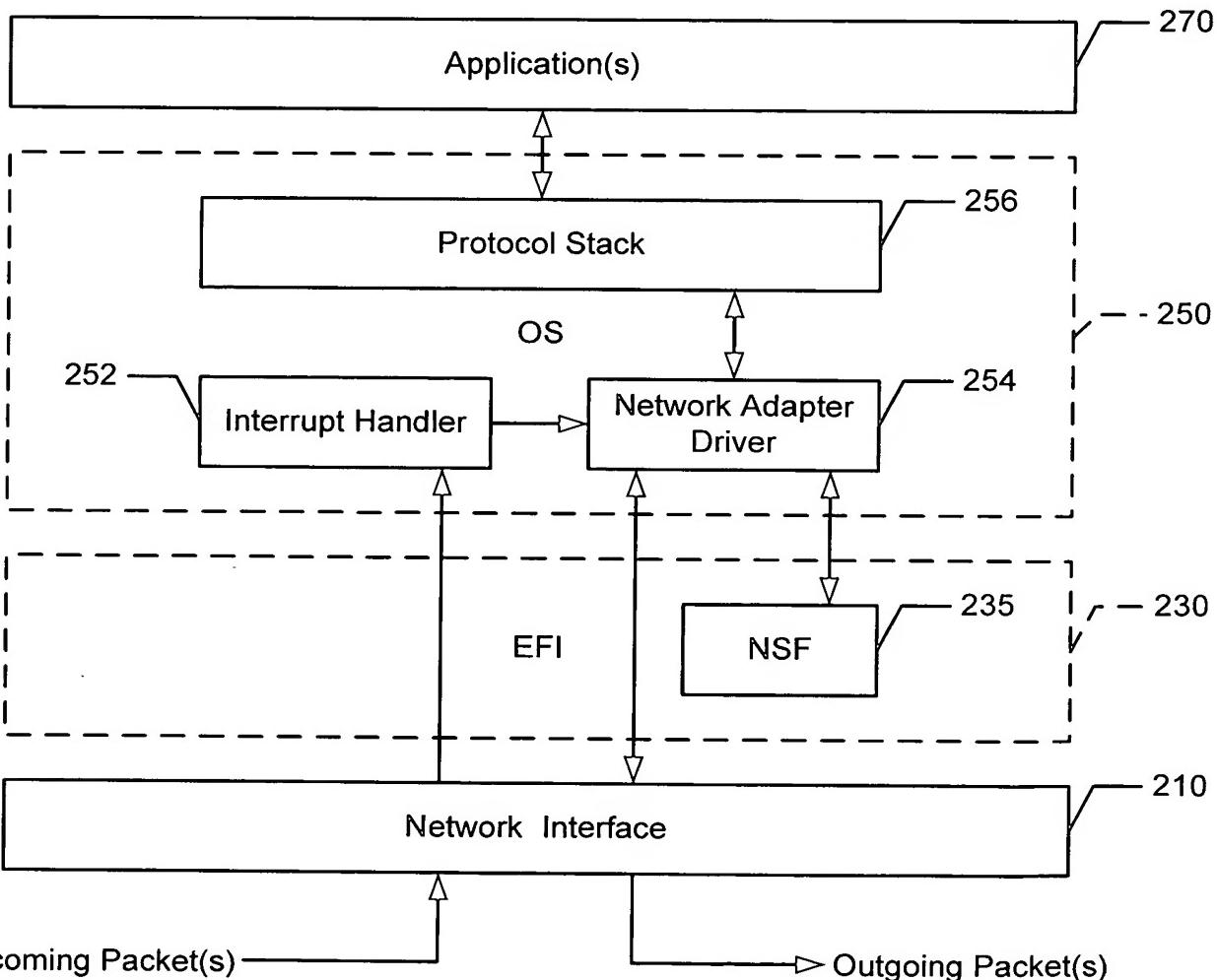


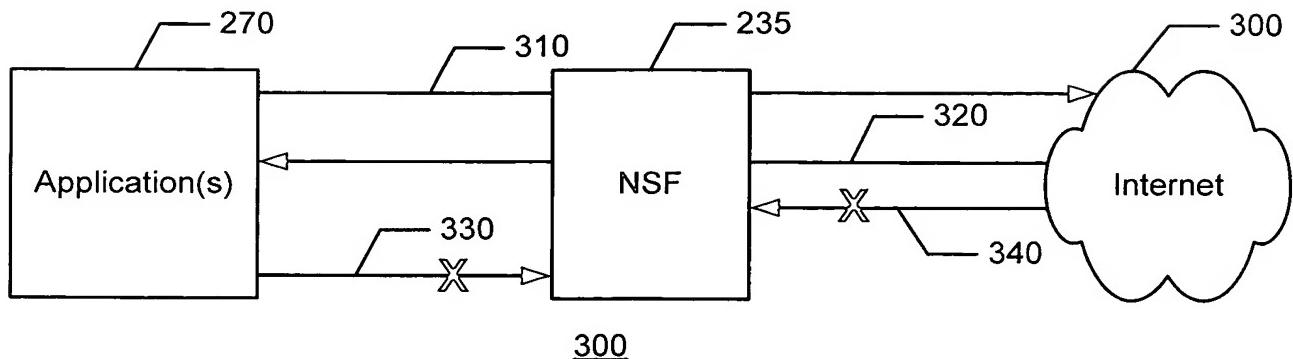
100

FIG. 1



200

FIG. 2



300

FIG. 3

```
// GUID definition
#define EFI_NETWORK_SECURITY_FIREWALL {DEADBEEF-XXXX-YYY ... ....}
// Revision Number
#define EFI_NETWORK_SECURITY_FIREWALL_REVISION 0x00010000
                                         ----- 422
                                         ↗
typedef struct _EFI_NETWORK_SECURITY_FIREWALL{
    UNIT64 Revision;
    EFI_NETWORK_SECURITY_FIREWALL_INIT           FwInit;
    EFI_NETWORK_SECURITY_FIREWALL_DEINIT          FwDeInit;
    EFI_NETWORK_SECURITY_FIREWALL_CHECK_PKT       FwChkPkt;
    EFI_NETWORK_SECURITY_FIREWALL_ADD_RULE        FwAddRule;
    EFI_NETWORK_SECURITY_FIREWALL_DELETE_RULE     FwDelRule;
    EFI_NETWORK_SECURITY_FIREWALL_XXXXXXX         FwXXXXXX;
    EFI_NETWORK_SECURITY_FIREWALL_YYYYYYY         FwYYYYYY;
    ...
    EFI_NETWORK_SECURITY_FIREWALL_CONFIG_DATA     ConfigData,
} EFI_NETWORK_SECURITY_FIREWALL;
```

```
432 <                                         ----- 422
                                         ↗
typedef struct _EFI_NETWORK_SECURITY_FIREWALL_CONFIG_DATA {
    UNIT32 Rule ID;
    UNIT32 SourceIPAddress;
    UNIT32 DestinationIPAddress;
    ...
} EFI_NETWORK_SECURITY_FIREWALL_CONFIG_DATA;
```

```
// define function pointers
EFI_STATUS
(EFIAPI * EFI_NETWORK_FIREWALL_INIT) (
    IN EFI_NETWORK_SECURITY_FIREWALL_CONFIG_DATA InitData
);
```

```
EFI_STATUS
(EFIAPI * EFI_NETWORK_FIREWALL_INIT) (
    VOID
);
```

400

FIG. 4

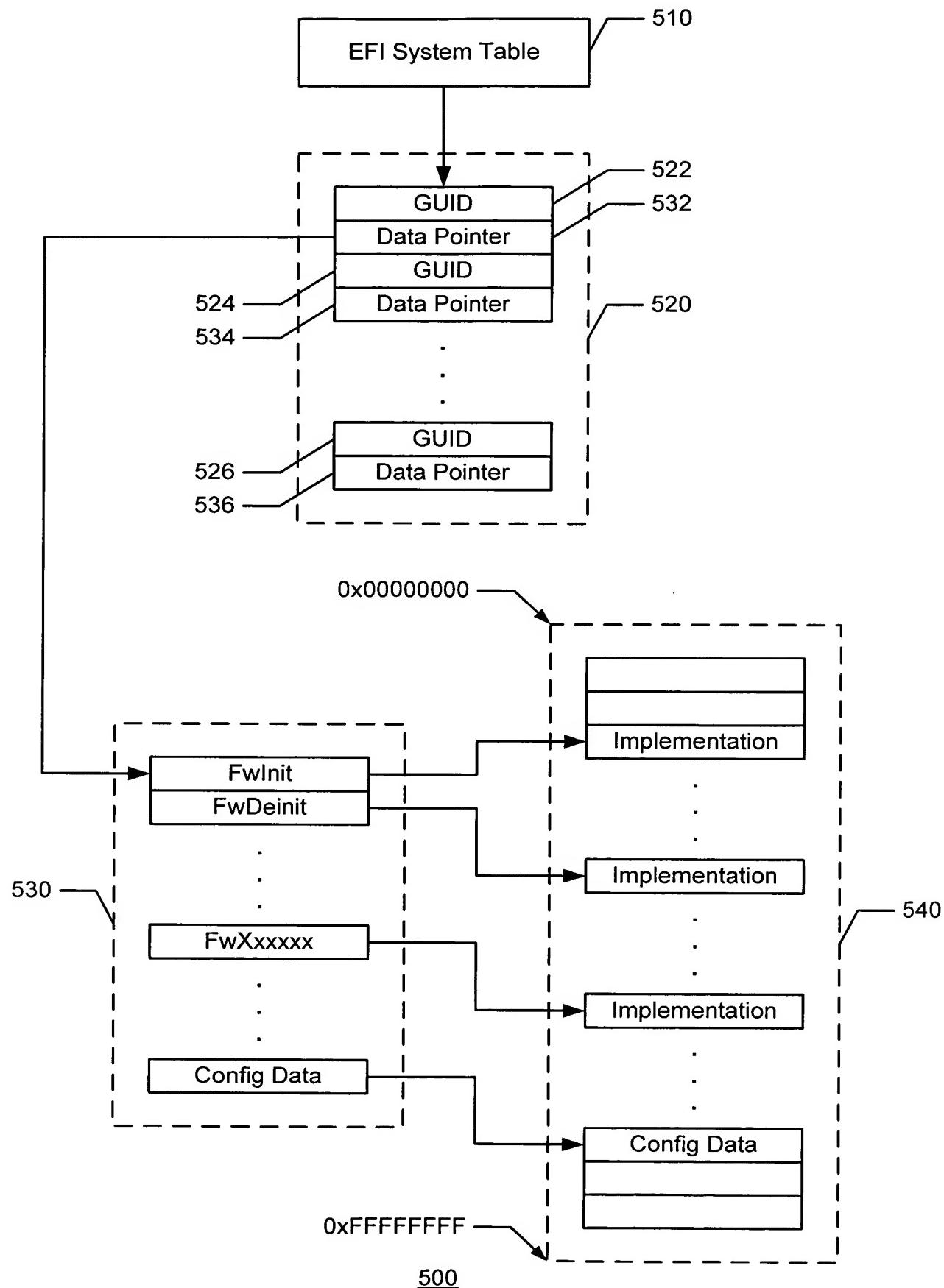


FIG. 5

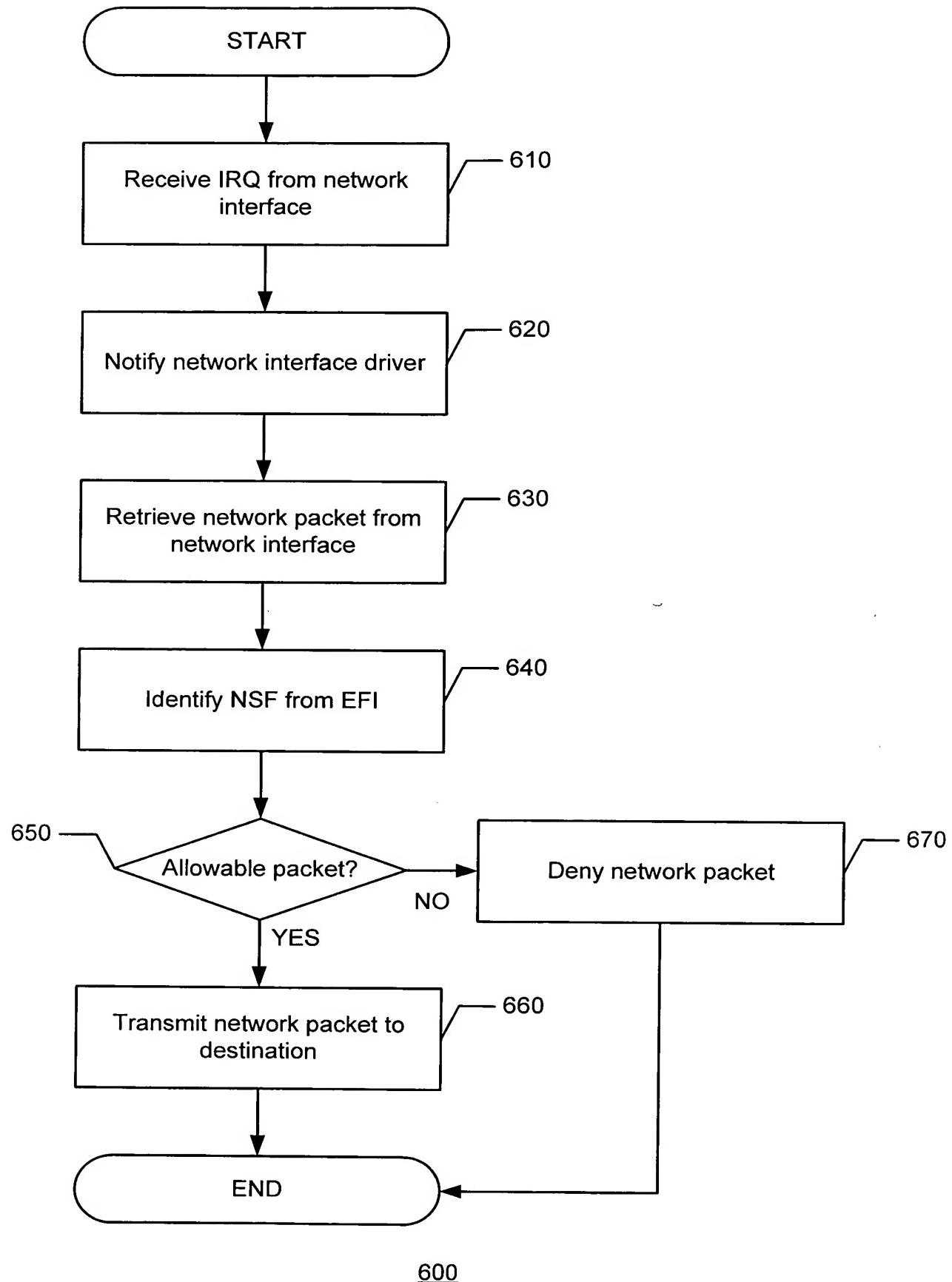
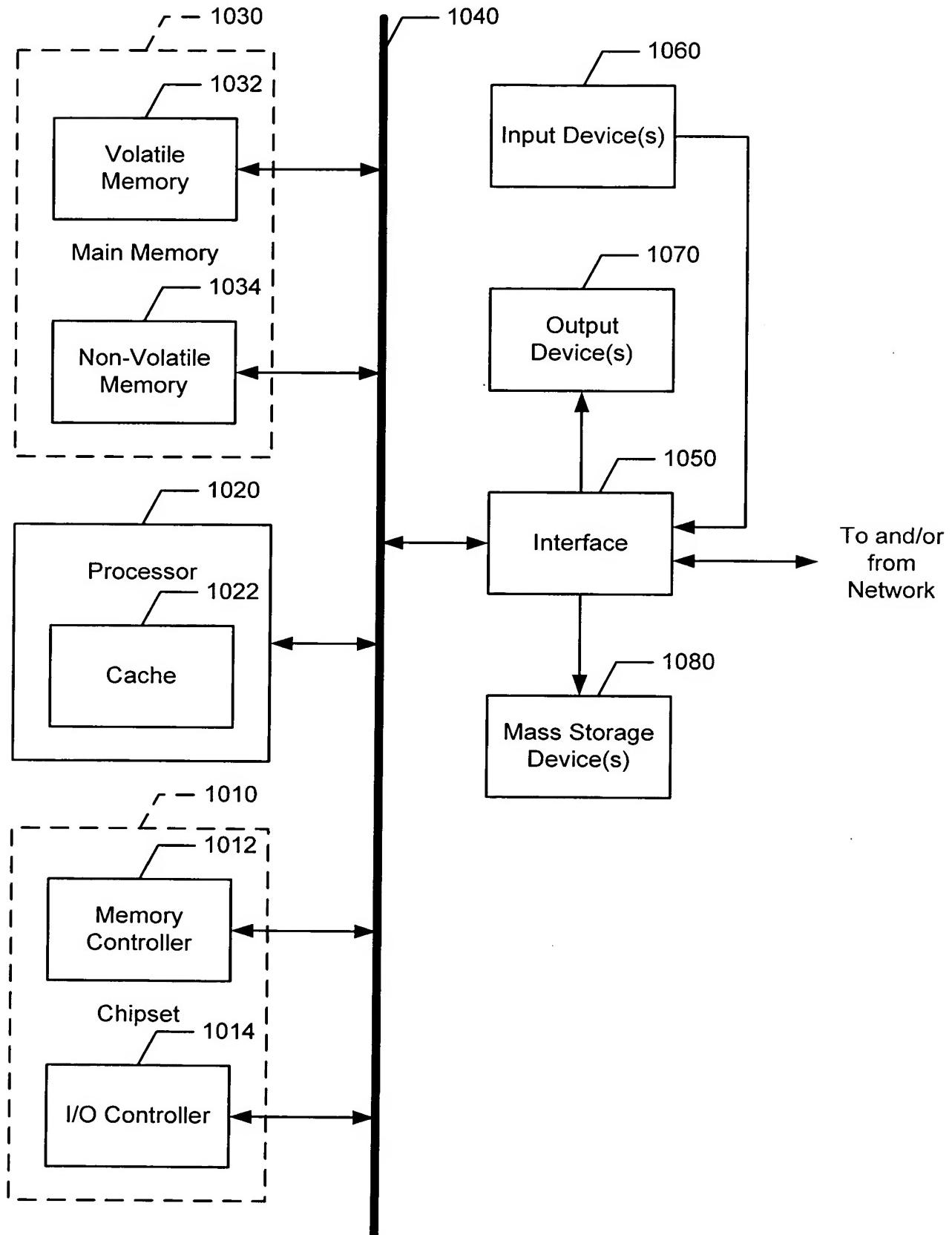


FIG. 6



1000

FIG. 7